ABSTRACT

The impact of the Generative Learning Strategy on learning some of the basic skills of wrestling youth

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The purpose of this research is to try to identify the effect the Generative Learning Strategy on learning some basic skills in the wrestling youth. The researcher used the experimental method to design two groups, one of them is an control and the other one is experimental, using the Generative Learning Strategy using experimental pre and post design on two groups, The researcher was randomly selected by the youth wrestlers, On two groups (experimental- control) both of them are (10) wrestlers, and was selected (6) players sample exploratory has reached The most important outcomes are learning using the Generative Learning Strategy to generate more positive learning through explanation and presentation in the development of wrestling skills. The use of the Generative Learning Strategy led to positive participation of learners and change the role of teachers and learners, which was reflected in the improvement in the skill level of the skills in question. More than one style (explanation and presentation).

Key Words:
(The Generative Learning Strategy - Basic Skills - wrestling youth)